

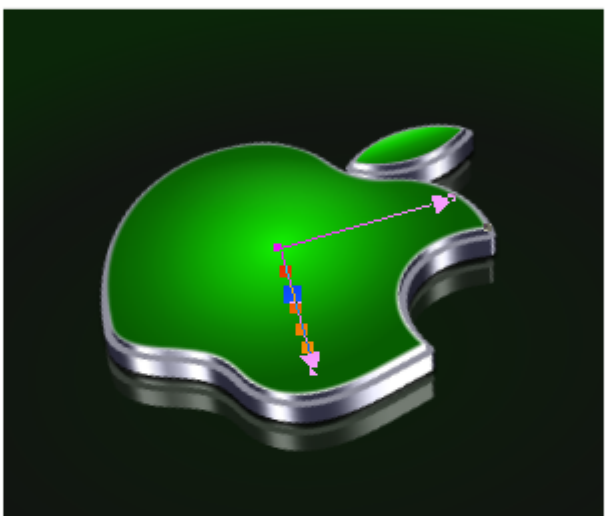
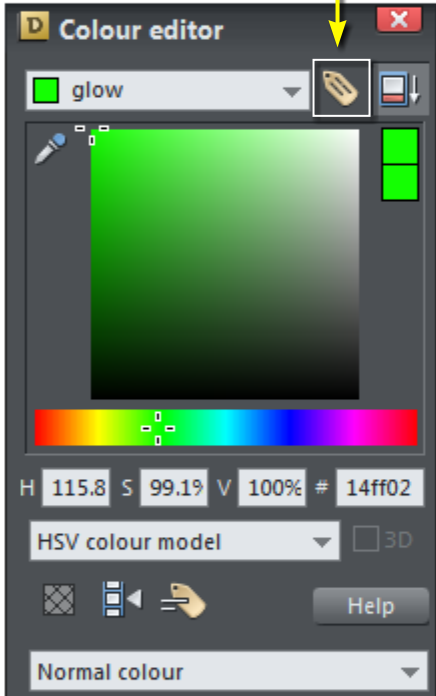
Icon for creating 'named' colour



The centre was created with a circular fill with quite a few additional points added to get the right shading.

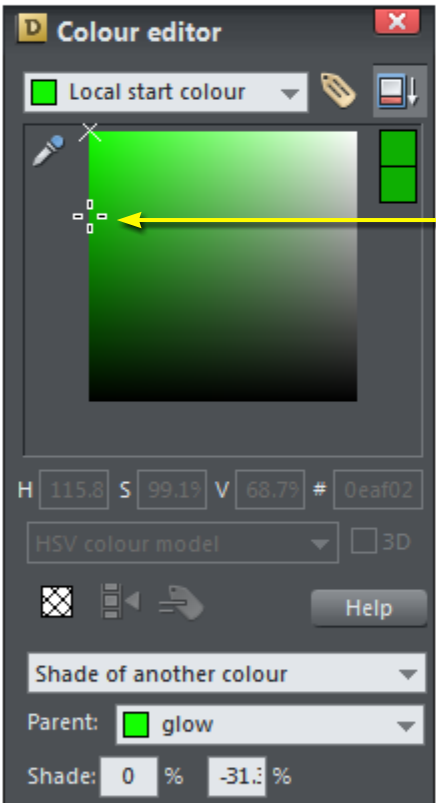
Most Important:

Firstly, a named colour was created and I simply called it 'glow'.



All the points are 'Shade of another colour'

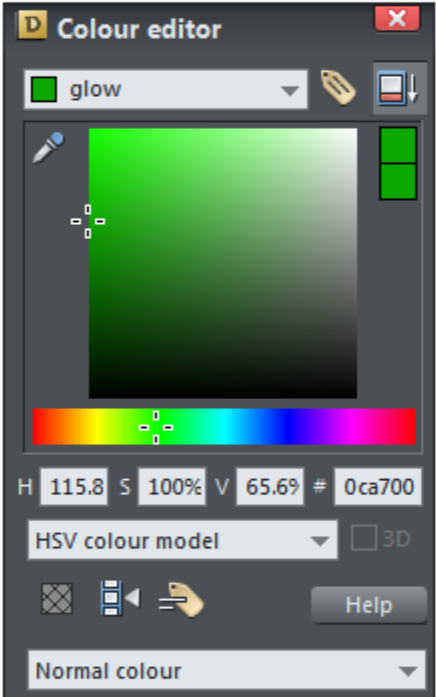
This is crucial so that when the original named colour is changed, then all the points will increase/decrease accordingly.



Each point is made darker or lighter as required. Simply by moving the control point.



Here you can see that by moving the control point further down, the apple has been made darker.



Of course, you may already know how to do this, but I wanted to be sure!

Now, all you need to do is to save the right number of images with the right amount of lightness and darkness.

Below I've shown what I saved. 8 images.



Image 1



Image 2



Image 3



Image 4



Image 5



Image 6



Image 7



Image 8

Images 1 to 5 are getting lighter and images 6 to 8 are getting darker. Image 8 has to be slightly lighter than image 1.

I then used 'Ulead GIF Animator' to do the animation.



Frame 1 is set to 50th of a second and the rest at 10th of a second.

That's it.

If none of this made sense, then send me a PM